DIS-CARD I

GOAL

Be the first player to discard, or toss away, all of your cards! Play once or multiple rounds!

GET READY TO PLAY

- 1. You will need:
 - a. A deck of regular playing cards
 - b. The **DIS-CARD** game pad (Use only 1 sheet per round.)
 - c. A pencil



- 2. Choose a leader: The leader will mark the game sheet, keep track of turns, and make sure all players know which category has been chosen during the game. If multiple rounds are played, the leader will also keep score.
- 3. Shuffle and deal:
 - a. Pick a player to deal first. Remove Jokers and shuffle the cards. (If shuffling is a challenge, just mix up the cards on a table while keeping them face down.)
 - b. The dealer gives the first card to the person on their left. Now pass out cards, one at a time (going clockwise), until every player has **8 cards**.
 - c. Players lay their cards out in front of them, face up for all to see.

LET'S PLAY!

- 1. On your turn:
 - a. <u>Choose a category</u> First, look at your own cards and then choose a category from the **DIS-CARD** game sheet that matches a card you have. (e.g. If you have a 4 of clubs, you may choose the category *Any* <u>club</u> or *Any* <u>number</u> card.)
 - b. **Announce the category** Tell everyone your choice. (e.g."I pick *Any club*") Hold up your card for everyone to see.
 - c. Wait and see Wait for the other players to find and hold up one card of their own that fits your category. If a player doesn't have a card to fit the category, they must show you a thumbs-down gesture.
 - d. <u>"It's okay to dis-card"</u> Look at everyone's cards to make sure they fit your category. If not, ask them to try again. Once everyone has shown you their cards or a thumbs down, you say, "It's okay to dis-card." All players toss that card onto a discard pile (separate from their original 8 cards). A bowl or basket is great for creating a designated discard spot.
 - e. <u>Leader marks the game sheet</u> The leader puts a check mark (✓) on the game sheet. Once all three boxes for the category are checked, that category is no longer a choice.
- 2. Each turn follows the same steps. Turns go in a clockwise direction so players can anticipate their turn.
- 3. The first player to discard ALL of their cards is the **winner!** If two players go out at the same time, it's a tie. When playing multiple rounds, this is the scoring: The first player (or players) to go out gets 2 points. Players with only one card remaining get 1 point. All others get 0 points. Set a goal and see who can be the first to reach 5 or 10 points!
- 4. Remember to end with "Good game!", "Nice playing with you", or another comment or gesture of appreciation!



DIS-CARD I

Discard means to throw your card away onto the pile.

GOAL

Be the **first** player to discard all of your cards and win!

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GET READY

- 1. Each player gets 8 cards.
- 2. Lay out your cards face up.

LET'S PLAY!





- a. Pick something from the sheet that matches one of your cards. Tell everyone, "I pick _____" (e.g. clubs 🌓).
- b. Hold up your card.





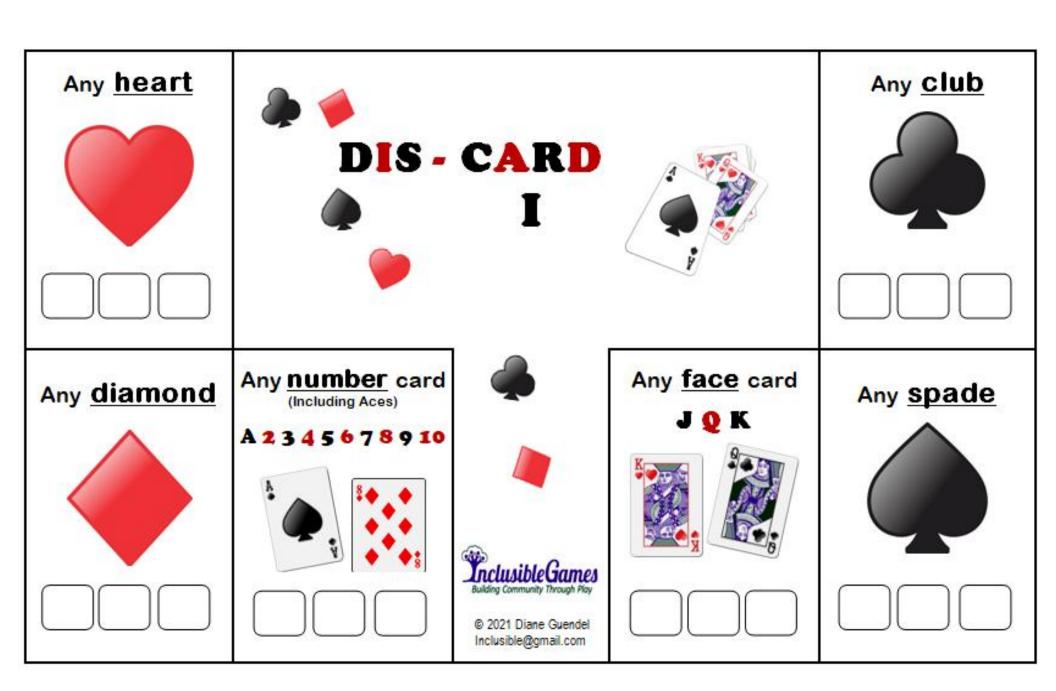
- c. Wait for everyone else to find a match or show you a thumbs down 🦃 .
- d. Check their cards and say, "It's okay to DIS-CARD."
- 4. Keep going with turns just 3 picks from each category.
- 5. Game ends the first person to get rid of all of their cards wins!

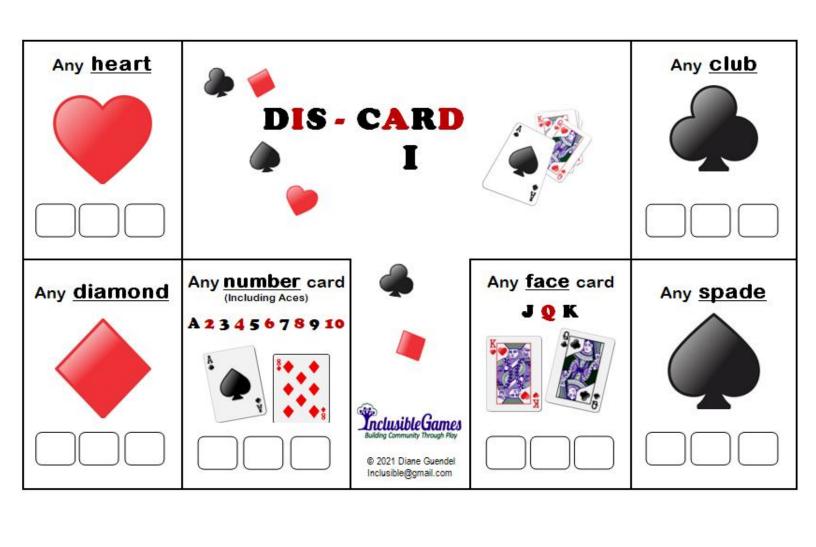
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DIS-CARD Score Sheet First player out = 2 points. One card left = 1 point. All others = 0 points

Players				
Round 1				
Round 2				
Subtotal				
Round 3				
Subtotal				
Round 4				
Total				